



WELCOME TO YEAR 4

# Thank you for coming!

## Year 4 Teachers

- Miss Hall
- Miss Gardner
- Mrs Wilkshire

## Support Staff In Year 4

- Mrs Sawant
- Miss Lewis
- Mrs Broadbent
- Ms Lawrence

# Let's find out a bit about English

- Narratives
- Scientific reports
- Free verse poetry
- Character descriptions
- Newspaper reports
- Speech
- Setting descriptions
- Kennings
- Explanations
- Informal Letters
- Myths
- Shape Poetry
- Diary
- Newspaper report

# In Maths...

- Children will continue to develop methods taught in previous years, however we will be working with more complex numbers and begin to introduce more complex methods, too.
- For example, bus stop method for division and fractions.
- Other topics include:
  - Place value
  - Rounding
  - Shape
  - Co-ordinates
  - Decimals
  - Time (timetables only)
  - Angles
  - Perimeter

# In the wider curriculum...

- Swimming
- Science (Electricity, Sound, Living Things, States of matter)
- Topic ( Egyptians, Mayans, Water Cycle, Greeks, Black Country)
- PSHE
- R.E. (Christianity, Judaism, Sikhism, Islam)
- Computing (Programming, quizmasters, Musicians, Encyclopaedia Creators)
- P.E.
- Art



YEAR 4

TIMES TABLE ASSESSMENT

# About the test...

- Schools must administer the test to all year 4 pupils in June.
- It is an on-screen check consisting of 25 times table questions.
- Children will be able to answer 3 practice questions before taking the actual check.
- They will then have 6 seconds to answer each question.
- On average, the check should take no longer than 5 minutes to complete.

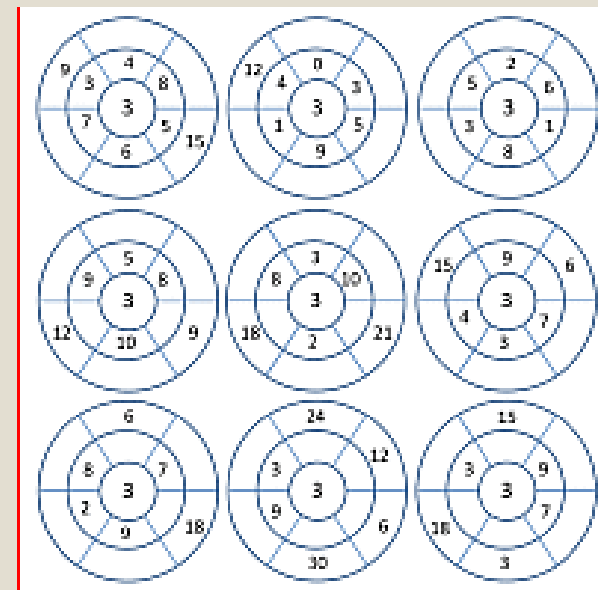
# How we support Times Tables in school...

- Regular 'lightning maths' sessions.
- Challenge ladders for children.
- Times table revision time during registration.
- Weekly 30 minute times table sessions.
- Mental maths challenges in Maths lessons.
- Small group support.



# Resources we use to support times tables...

- Deck of cards
- Board games
- Times table circle boards or stars
- Song and rhymes
- Dominoes
- Dice
- Multiplication clocks
- Flip it cards
- Games e.g. fizz buzz
- iPads



# Online resources...

The screenshot shows the Mathsframe Multiplication Tables Check interface. At the top left is a 'MAIN MENU' button. The title 'Multiplication Tables Check' is displayed in large red text. To the right, a timer shows 'Time left: 3'. The main area contains a large white box with the equation  $3 \times 3 =$  followed by a blue square input field. Below this is a numeric keypad with buttons for digits 1-9, 0, a backspace key (X), and an 'ENTER' key. In the bottom left corner, a box indicates 'Time allowed: 6 seconds' and 'Tables selected: All'. The bottom left corner also features the text 'Question 1 of 25' in red, and the Mathsframe logo 'MATHSFRAME.co.uk' is visible at the bottom center.

## Mathsframe times table check

This one is most similar to the real test, so we recommend using this one as often as possible.

# Online resources...

Home

## Times Tables

Tables up to 12

Tables up to 10

Hit the Answer

Hit the Question

Mixed × 7

× 2 × 8

× 3 × 9

× 4 × 10

× 5 × 11

× 6 × 12

Mixed × 7

× 2 × 8

× 3 × 9

× 4 × 10

× 5 × 11

× 6 × 12

Topmarks

## Hit the button

This resource is great for individual times tables if a child is struggling on one specifically.

<https://www.topmarks.co.uk/maths-games/hit-the-button>

# Online resources...

The screenshot shows a navigation menu for the 'Daily 10' game. The menu is organized into three columns: 'Tables up to 12', 'Tables up to 10', and 'Mixed Tables'. The 'Up to x12' option is circled in red.

Level 6 ▾	Multiplication ▾	Choose ▾	✕	
		Tables up to 12	Tables up to 10	Mixed Tables
		×2	×2	×2, 5, 10
		×3	×3	×3, 4, 8
		×4	×4	×2, 3, 4, 5, 8, 10
		×5	×5	Up to ×10
		×6	×6	Up to ×12
		×7	×7	Question Format
		×8	×8	Levels 2-4 2 x 3 = ?
		×9	×9	Levels 5-6 2 x 3 = ? ? x 3 = 6
		×10	×10	
		×11		
		×12		

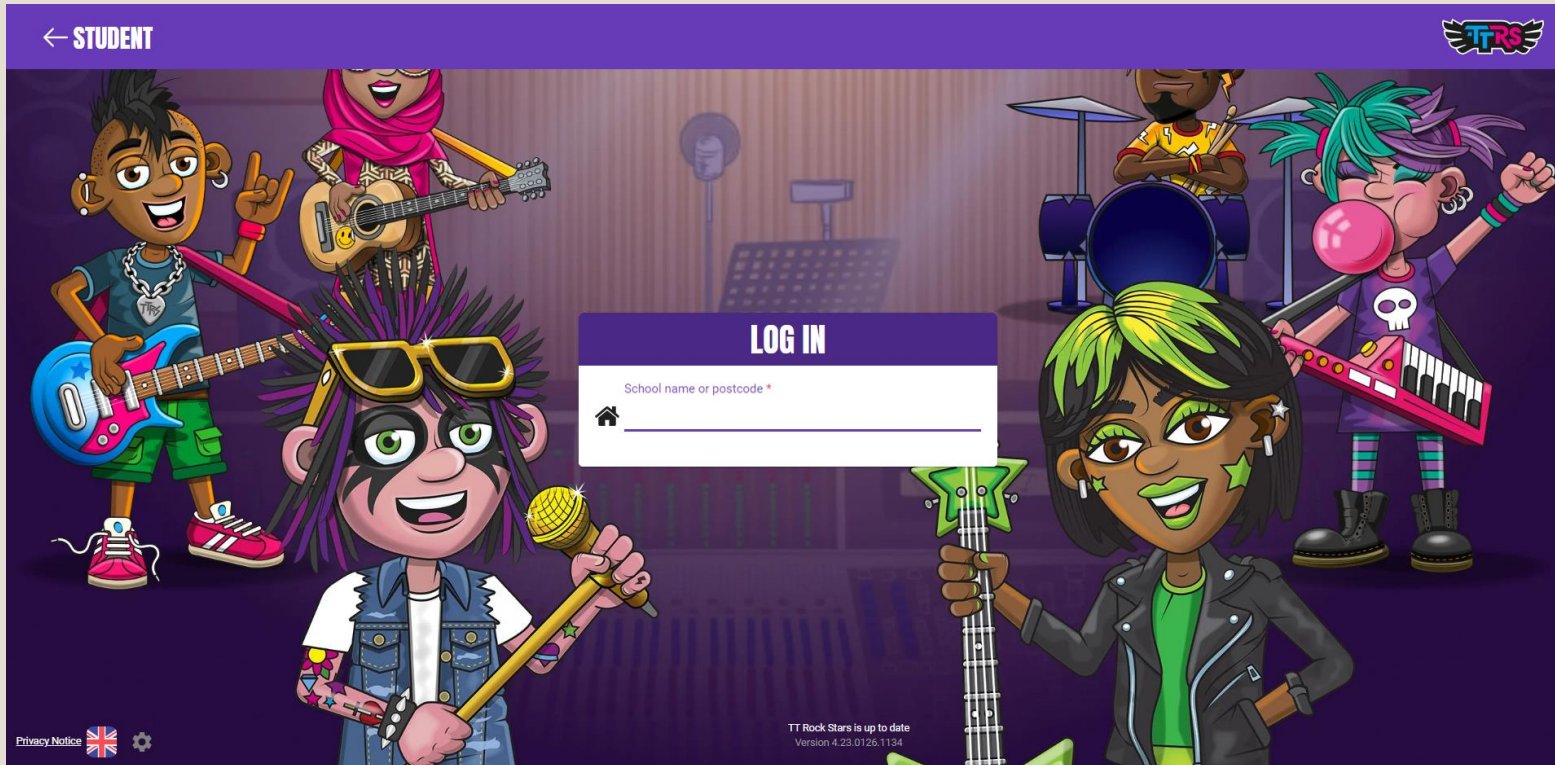
Topmarks

## Daily 10

There are lots of different options for this game, so great for Maths in general.

To focus on multiplication, you will need to hit level 6 > multiplication > up to x12.

# TT Rock stars



## TT Rock stars

This is a fun system that allows children to compete against one another and earn coins to buy things for their avatar.

<https://play.ttrockstars.com/>

# Non online ideas...

Play card games

Make use of time for example car journeys, walking around, while shopping etc.

Play physical games, for example hopscotch.

Times tables throwing and catching

Dice multiplication



# We've put out some resources...

- Objectives for all subjects across Year 4
- Reading books for this year
- Questions to ask your child at home (please feel free to take one)
- Electricity resources for building a circuit
- Ipads to have a go at the multiplication check